# Rules for the International European Game Shooting Championship

# I. General rules

## 1. Validity

The regulation is binding for the European Championship in game shooting.

## 2. Attendance

Only the members of the hunting organizations of each country having its citizenship are entitled to take part. All participants have to be equipped with an international insurance certificate. The organizers must be informed about the names of team shooters and their substitutes 4 weeks before the beginning of the competition at the latest. The shooters accept the conditions of this EU directive in force by their registration.

## 3. Teams and Individuals

Entitled to participate are:

- a) the national team in Hunting Combined
- b) the national team in Hunting Rifle.

The team is allowed to take part in both disciplines. There are 6 shooters in the team. In case of fewer shooters than 5 in the team, these will be classified as individuals. The team is bind to take up at the same time. The organizer will decide the starting times by lots. Each participating country can give one name of the substitute for Hunting Combined and Hunting Rifle.

c) The substitute individuals shoot only in those disciplines for which they are as substitutes reported. The organizing country is permitted to participate with two teams in Hunting Combined.

## 4. Total Classification

The shooters' results are classified both for team ranking and for individual ranking purposes. The first five shooters' total results that were reached in their teams as individuals in Hunting Combined or Hunting Rifle count for the team classification in Hunting Combined or Hunting Rifle. In case of equal result in total classification in Hunting Combined, a better performance in Hunting Rifle is crucial. If there is the same score there too, a better result in the following order decides: a trap, compact sporting parcoure.

#### 5. Maximum Possible Score

# 5.1. Hunting Rifle Classification

Maximum possible score: 200 points

In case of equal result the following order of targets will be taken into account: hunting a standing wild board, chamois, fox and roebuck. In case of repeated equality a higher number of 10s decides. If there is still no decision, a standing wild boar is shot 5 times.

# 5.2. Hunting Shotgun Classification

Maximum possible score: 200 points

Each hit pigeon counts as 4 points. In case of equal score, the first one making a mistake loses. In case of repeated equality, more hit pigeons in a trap, in compact sporting parcoure decides. If there is still equality, the shoot-out decides, first 25 pigeons in A TRAP and then 25 ones in compact sporting parcoure.

# 5.3. Hunting Combined Classification

a) Individual Classification

Maximum score: 400 points

The maximum result of Hunting Combined consists of summing up points of Hunting Rifle and Shot Gun Competition. In case of score equality a better result in a trap decides.

b) Team Classification

Maximum score in Hunting Rifle: 1,000 rings Maximum score in Hunting Combined: 2,000 points

#### 6. Winner Awards

Gold, silver and bronze medals go to:

- a) a team in Hunting Combined
- b) a team in Hunting Rifle
- c) individuals in Hunting Combined (hunting rifle and shot gun competition)
- d) individuals in Shot Gun Competition
- e) individuals in Hunting Rifle

# 7. Shoot leading, shoot leader

The shoot leading consists of the shoot leader (head of the hunting committee) and his substitute. The shoot leader is appointed by the competition organizer (European Championship director). He is responsible for secure and fair course of hunting. The shoot leader authorizes an experienced professional (judge) to supervise the single posts. Neither the shoot leading nor the judge can take part in the competition.

# **7.1 Jury**

The jury consists of at least 3-5 experienced delegation leaders, possibly the team leaders. Its representatives must be known from the very beginning of the competition and it is elected at the team leader meeting.

#### 7.2 Team Leaders

Each country, hunting organization sending one or more teams is bind to appoint head of the team or the spokesman called the team leader. This leader represents interests of his team or his organization, country. He is given right to take part in the competition and participate in hunting of his team.

# 7.3 Present for Shooting

The order in which teams and individuals present for shooting is decided by the organizer. The shoot leader must be informed about potential changes in teams before the start. If not present for shooting on time, the team or individual can be disqualified. The shooter must satisfy all conditions to present for shooting (see articles 8 and 9). The shoot leader can appoint the deadline to present for shooting to guarantee a regular run of the shooting (5 minutes in CZ).

## 8. Clothes and aids

For all contests in hunting shooting the contestants must wear hunting clothes. Using the aids receiving shockloads or parts of clothes (ex. cushions/wadding, belts, supports/underpinning(spur), cushioned waistcoats/wadded vests) or auxiliary aids normally used in sport shooting is not allowed. For hunting rifle a belt on coats or other types of outerwear and gloves are not allowed. Gloves are allowed for shot gun shooting. Maximally target magnification: 12 times (rifle scope)

Changing the magnification is allowed. Exchanging of binoculars during the competition is not allowed. Breaking these rules or any other deception or attempt to cheat leads to expelling the contestant from the competition without warning. If an individual breaks the rules, the whole team is expelled from team classification (not from individual classification).

# 9. General Safety Precautions

In the area of the shooting range the shooters carry their guns unloaded, with the cap opened, or broken and they put them down in such state into the gun-racks. Rifles can be loaded only at the shooter's post, only once with one cartridge during the competition. Contestants carry the guns with barrels that cannot be broken (repetiers, self-loading weapons etc.) with the mouth of the barrel pointing above the heads of the present people all the time. Training shooting is allowed only from the posts before the beginning of the competition, not during the competition. The mouth of the barrel can point only at the target, or at given shooting direction. The carry slings are unfasten from the gun. In

Compact Sporting Parcoure shot guns can be loaded only on the appropriate post desk, in a trap broken shot guns can be also loaded while changing the posts 1-5. They must be discharged at the post if changing 5-1. It is allowed to use self-loaded cartridges. Breaking the safety rules can mean immediate expelling from the competition. The competition fee is not given back in such a case. All participants must follow the safety rules and post regulations.

# II. Hunting Rifle

# 1. Guns, Cartridges, Gun and Cartridge Failures

Hunting guns of usual commercial parameters are allowed. Their weight together with the direction finder must not exceed 5 kg. Repeating rifles must be used as one-shot rifles. The rifle butt and the case must not show any signs of changing. All weapons will be checked before and during the competition and will be labelled. The hunting shooter must use the same gun during the whole competition. After the third failure of the gun or cartridge during one series the hunter must leave the competition. After the second failure the shooter can exchange his gun with his team colleague. If there is a failure, the shot is not considered as a good one.

1.1 Calibre: not less than 22 Hornet

1.2 Binoculars magnification: max 12 times

Cartridges with full metal jacket shots are not allowed.

# 2. Targets, Distance, Aiming and Number of Shots

There are 5 bullets target 100m standing.

- a) Roebuck standing, aiming while standing (appendix 1, picture 3).
- b) Fox sitting, aiming while lying, "free arm" (without support) (appendix 1, picture 4). "Free arm" means that the arm supporting the front part of the gun can rest only on the elbow crook not at the whole forearm or its part.
- c) Chamois standing, aiming from the pole (appendix 1, picture 3).
- d) Wild boar, aiming while standing, free arm (appendix 1, pictures 1,2).

Incorrect gun holding means a non-valid shot. The shot must be repeated. If there is the third incorrect holding in the series of 5 shots, it is considered a mistake. If a shooter fires at the wrong target by mistake, he must immediately inform the post supervisor. The shot is classified as a mistake. If there are more hits at the target after the end of the shooting than it was fired, better hits are classified, except the calibres are clearly different. The shooter is bound to respect the decision of the target referee. The shooters cannot touch the targets without permission during the competition. New target hanging is directed by the judge. Training shooting is not allowed during the competition. The shots fired after the competition time limit (40 minutes) are not classified. After the end of the shooting at all 4 standing targets the results will be classified in the presence of the team leaders. The shooters will be informed about the results.

# **III.** Shot Gun Shooting

# 1. Shot Guns, Gun Holding, Cartridges

All types of shot guns are allowed, including self-loading models, calibres 12 and lower. Just one gun can be used, one-barrelled or more-barelled ones. This refers to the butt, too. The guns with replaceable draw-in a draw-out barrels (Polychoke etc.) are allowed, but they must not be changed after the beginning of the competition. Breaking this rule means disqualification.

Ammunition charge of shot: maximum 28 g, diameter 2.5 mm, the length of the cartridge case max. 70 mm

On their overcoats the shooters must have permanently attached 2 cm wide band that reaches the top of their hip-bone so that the judge could check their gun position while aiming. The butt must touch the shooter's body with its bottom part, on or under the belt, until the pigeon appears.

## 2. Conditions

50 pigeons altogether are shot in 2 series: a trap 25 pigeons, a compact sporting parcoure 25 pigeons or a skeet 25 pigeons.

## 3. A TRAP

# 3.1 Width (dispersion) and Throwing the Targets

A trap takes place at one 15 machine device (=FO). The shooting post: 11 m behind the machine, the width (dispersion) of pigeon throwing 70 m  $\pm$  5 m. Throwing the pigeon from the caster will be announced from the microphone.

# 3.2 Shooting and Classification

The shooter fires at the moment when he has a pigeon in sight. Training shooting during the competition is forbidden. If the gun is held improperly or it is fired prematurely, a new pigeon is thrown. Each pigeon flying correctly is counted. A pigeon is hit, if its part visibly flies off as a result of shot.

If there is no shot as a result of incorrect manipulation with the gun (not drawing, not loading, not blocking), it will be classified as a shooter's mistake. If there is an incorrect pigeon throwing, a new pigeon must be thrown. It makes no difference if the shooter hit it or not.

Definition of the wrong throwing:

- aa) damaged or irregularly thrown pigeon
- bb) the other shooter fired at the pigeon
- cc) a pigeon is thrown by the machine not belonging to the post
- dd) there are more pigeons at the post.

The result of the shooting under above mentioned conditions is not classified, except for the point dd), if the shooter hit the appropriate pigeon. In disputable cases of different cause the judge decides. If the post supervisor reproaches the shooter twice for the same mistake during one series (25 pigeons), the next pigeon hit in such a way is counted as a mistake.

#### 4. SKEET

# 4.1 Width (Dispersion) and Direction

Casters are placed at the skeleton post in this way:

aa) pigeon are thrown from high and low towers so that they must fly through the centre of the circle of diameter 0.91 m in height 4.57 m over the point of crossing. The point of crossing is on the connecting line of the posts 4 to 8 at the distance 5.49 m from the centre line of both towers. Doubles must miss each other in the middle of the circle.

bb) the thrown pigeons travels 60-65 m in a basic level of the towers.

## 4.2 Scheme

Post 1: One pigeon from the high and low towers, + Double (double shot)

Post 2: One pigeon from the high and low towers, + Double

Post 3: One pigeon from the high and low towers

Post 4: One pigeon from the high and low towers, + Double

Post 5: One pigeon from the high and low towers

Post 6: One pigeon from the high and low towers, + Double

Post 7: One pigeon from the high and low towers, + Double

+ one pigeon from the low tower

## 4.3 Classification of the Shots

There are these rules in double shots (posts 1,2,4,6,7):

Double shots are repeated without limitation.

- aa) If the first shot hits the wrong pigeon, the first shot is classified as incorrect. The double shot is repeated for finding the second shot. The shooter must fire with the second shot. If the second pigeon is hit with the second shot, it is classified as "fault /hit", if the second pigeon is missed, it is classified as "fault/ fault". The first pigeon must be hit with the first shot.
- bb) If both pigeons are hit by the first shot, the double must be repeated. The same rule is if the first shot misses the pigeon and the second one hits both of them. Then the first shot is classified as a fault, for finding the second shot a new double is thrown. The first shot must hit the first pigeon.
- cc) If no pigeon appears in the double, the whole double is invalid and must be repeated. dd) If the shooter misses the first pigeon and both pigeons collide before the second shot, the first shot is classified, for finding the second shot a new double is thrown. The first shot must hit the first pigeon.
- ee) If two shots release together in one double, a shooter gets a new double.

- ff) If in a regularly flying double one of the pigeons cannot be shot for the gun failure, the double must be repeated. If the shooter misses with the first shot, it is classified as a fault, for finding the second shot a new double is thrown (see aa).
- gg) Unless the shooter wrongfully hit the regularly thrown double completely or partly, the missed pigeons will be classified as a fault.
- hh) If the shooter fires out of order, his shooting is not classified.

Note: If the organizer has no compact sporting parcoure, 25 pigeons can be thrown from the skeet casters.

# IV. Protest and Objections

If there is an objection, each shooter has the right to protest. The protest must be expressed immediately after the shot, or when finding another unclearness by raising hand and exclaiming "PROTEST". The judge will stop the shooting, clear up the problematic issue and give the shooter his decision. In gun shot shooting the judge has the last word after consultation with the secondary referee. He decides about the hits, faults or throwing a new pigeon. If the shooter disagrees with the judge's decision, he can make an objection to the shoot leader after the end of the target shooting (also in hunting rifle), or after the whole team finish the shooting (in shot gun shooting). The shooter must give 50 EUR protest money. The shoot leader will pass this objection to the jury. In team shooting the jury is bound to hear the shooter who made objection or his team leader and potential witnesses. The jury gives the final judgement. If the jury decides against the complainer, the protest money will be forfeited.

# V. VIII<sup>th</sup> European Championship 2006 in the Czech Republic

In 2006 two disciplines will be taken in a hunting multidiscipline in the Czech Republic:

- A-TRAP 25 pigeons
- COPACT SPORTING PARCOURE 25 pigeons,
- SHOT-GUN 4x100 m 5 bullets fox, roebuck, chamois, wild boar.

The team has 6 shooters and a team leader. The team leader can shoot as an individual, of course. Your country can have two teams, one for Hunting Combination, one for Hunting Rifle. The number of 3-5 individuals from each country is recommended. This number can be specified later. The maximum number of the European Championship participants will be 200.

## **Good Luck!**